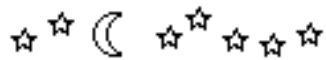


MEPBM Games
presents

Middle-earth Play-By-Mail™ Fourth Age, circa 1000



GAME # ?



Northmen

Victory points : 0
Victory Conditions :

To hold at game end the population center of The Lonely Mountain at 3107.
To hold at game end the population center of Esgaroth at 3109.
To hold at game end the population center of Núath at 3211.
To hold at game end the population center of Buhr Edhel at 3105.
To see to the termination of The Necromancer by any means whatsoever.

Special Nation Abilities :

#02 Scout/recon at +20 to normal skill rank.
#06 Armies lose no morale for force march.
#08 Buy/sell orders receive 20% market adjustments.
#19 Build fortifications at 1/2 timber cost.
#21 Hire new armies at no cost.

Internet G00?N14
NONE
NONE
NONE
NONE

Game # : ?
Player # : 14
Turn # : 0
Account : \$ 0.00
Free Turns : 0
Security Code : 3473
Special Service : YES

Ered Minrath Location : @ 3206 in Open Plains Climate is Cold
 Size : Camp Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 66 0 0 0 78 0 9 0
 Current stores 0 0 0 0 0 0 0 -

Esgaroth (Capital) Location : @ 3109 in Open Plains Climate is Cool
 Size : Major Town Fortifications : Fort Loyalty : 75 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 70 0 0 0 250 0 3 0
 Current stores 158 0 0 0 14562 0 7 -
 An army bearing the banner of the Northmen under Commander Girion II is here.

Haldarion Location : @ 3310 in Open Plains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 232 0 0 0 848 0 24 0
 Current stores 0 0 0 0 0 0 0 -

Mijesec Location : @ 3110 in Shore/Plains Climate is Cool
 Size : Village Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 83 0 0 0 422 0 19 0
 Current stores 117 0 0 0 594 0 27 -

Nimloth Location : @ 3409 in Open Plains Climate is Cool
 Size : Camp Fortifications : None Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 288 0 0 0 904 0 24 0
 Current stores 0 0 0 0 0 0 0 -

Núath Location : @ 3211 in Shore/Plains Climate is Cool
 Size : Major Town Fortifications : Fort Loyalty : 75 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 77 0 0 0 118 0 10 0
 Current stores 86 0 0 0 133 0 11 -
 A small army bearing the banner of the Northmen under Hero Swithwulf is here.

Tol Ithluin Location : @ 3009 in Mixed Forest Climate is Cool
 Size : Village Fortifications : Tower Loyalty : 40 Docks : None Hidden ? : No Sieged ? : No
 Surplus Product Leather Bronze Steel Mithril Food Timber Mounts Gold
 Expected production 0 0 0 0 480 128 0 0
 Current stores 0 0 0 0 0 0 0 -

ARMIES AND NAVIES

Army Commander : Commander Girion II Location : @ 3109 in Open Plains Climate is Cool
 Army morale : 30 Warships : 0 Transports : 0 (5) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman footmen w/battle axes 30 30 10 1200 Heavy Infantry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 12000
 War machines 0
 The Major Town/Fort of Esgaroth flying the flag of the Northmen is here.

Army Commander : Hero Swithwulf Location : @ 3211 in Shore/Plains Climate is Cool
 Army morale : 40 Warships : 0 Transports : 0 (4) Travel mode : Normal
 Troops Training Weapon Armor # Troops Troop Type
 Woodman horsemen w/maces 50 30 30 600 Heavy Cavalry
 Baggage Train Leather Bronze Steel Mithril
 Weapons - 0 0 0
 Armor 0 0 0
 Food 12000
 War machines 0
 The Major Town/Fort of Núath flying the flag of the Northmen is here.

COMPANY COMMANDERS :

None

MARKET PRICES

Product	Leather	Bronze	Steel	Mithril	Food	Timber	Mounts
Market units available	6000	4000	3000	500	25000	5000	2000
Purchase at market price/unit	12	19	18	139	3	15	30
Sell to market price/unit	8	12	12	92	2	10	20

MISCELLANEOUS

Maintenance Costs expected next turn are:	Totals for Nation:	Stores	Production
Armies/Navies : 8400	Leather	689	1544
Pop Centers : 2500	Bronze	0	0
Characters : 8400	Steel	0	0
	Mithril	0	0
Total : 19300	Food	15981	7154
	Timber	0	776
Current Tax rate : 60%	Mounts	74	150
Revenue expected next turn : 18000 (-1300)			
Current Gold reserve : 15000			

Ships have been left anchored at the following locations:

You have the following double agents:

None

You have the following hostages:

None

You possess the following artifacts:

Name of artifact	Item #	Latent	Alignment	Known Powers
Raukambar	Sword 132	No	Good	COMBAT - Increases damage by 750 points.
Headband of Slaeg	Headband 147	Yes	None	Increases Mage Rank by 15.
Elenya	Ring 166	Yes	None	Increases Stealth Rank by 15.
Gersebroc	Sword 169	No	Good	COMBAT - Increases damage by 750 points.
Bear Claws	Claws 186	No	Good	COMBAT - Increases damage by 2250 points.

You have hidden the following additional artifacts:

None

NATION MESSAGES

*Your enemies the Goblins begin the game at 3104,3203,2802,2902,3003,2904,3103,3303,3002,3405,3207
Your enemies the Warg Riders begin the game at 2604,2708,3004,2808,2807,2703,2606,2809,2811,3011*

*Your nation's allies begin the game at the following hexes
Reports of Elves at 2912,2907,3010,2806,2908,2608,2909,2906,2706,2707
Reports of Dwarves at 3806,3607,3907,3807,3707,3506,3107,3606*

ENCOUNTER MESSAGES

None

COMBAT MESSAGES

None

SPECIAL MESSAGES

FREE TURNS! Do you have any friends that would enjoy playing ME-PBM? MEPBM will credit you with a free turn for each NEW player that signs up and mentions your name (New players can only mention one name). If you would like to start a game with several friends, just let us know! Please try to collect all names & required funds, and mail together, when joining with friends. Current player set-ups are: £5.00, new player registrations are: £10.00

STANDBY LIST.

The new standby list is now on the account front sheets (page 2). The positions on the list are those that are considered viable nations by the software. If you have any queries regarding stand-by's then please call me.

ME-PBM Forum and ME-PBM Mailing List

This is to let you know that we have started an ME-PBM forum on our web site. The address for the web site is www.MiddleEarthGames.com. From there, you can go to links that allow you to log into the message board and to subscribe to the mailing list. If you have any questions, feel free to contact our office.

ORDERS GIVEN

None

Bard I



Ranks : Command 60 Agent 0 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 75
 Artifacts : #132 Raukambar√ #169 Gersebroc
 Spells (+0) : None

He is currently in the Open Plains at 3109. The Major Town/Fort of Esgaroth flying the flag of the Northmen is here.

Beorn



Ranks : Command 40 Agent 30 Emissary 0 Mage 40
 Health 100 Stealth 20 Challenge 115+
 Artifacts : #186 Bear Claws√
 Spells (+0) : #2 Minor Heal(100) #4 Major Heal(88) #204 Wild Flames(100)
 #510 Conjure Food(95)

He is currently in the Mixed Forest at 2610. The Camp of Beorn's Homestead flying the flag of the Northmen is here.

Girion II



Ranks : Command 30 Agent 30 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 35
 Artifacts : None
 Spells (+0) : None

He commands an army in the Open Plains at 3109. The Major Town/Fort of Esgaroth flying the flag of the Northmen is here.

Koldana



Ranks : Command 20 Agent 30 Emissary 0 Mage 10
 Health 100 Stealth 0 (15) Challenge 29
 Artifacts : #166 Elenya
 Spells (+0) : #218 Wall of Wind(80)

He is currently in the Shore/Plains at 3211. The Major Town/Fort of Núath flying the flag of the Northmen is here.

Kynoden



Ranks : Command 0 Agent 30 Emissary 0 Mage 0
 Health 100 Stealth 0 Challenge 22
 Artifacts : None
 Spells (+0) : None

He is currently in the Mixed Forest at 2908.

Marcatio



Ranks : Command 0 Agent 0 Emissary 0 Mage 30 (45)
 Health 100 Stealth 0 Challenge 45
 Artifacts : #147 Headband of Slaeg
 Spells(+15) : #2 Minor Heal(90) #218 Wall of Wind(79) #510 Conjure Food(75)

He is currently in the Open Plains at 3109. The Major Town/Fort of Esgaroth flying the flag of the Northmen is here.

Montieff



Ranks : Command 0 Agent 30 Emissary 0 Mage 0
Health 100 Stealth 10 Challenge 22
Artifacts : None
Spells (+0) : None

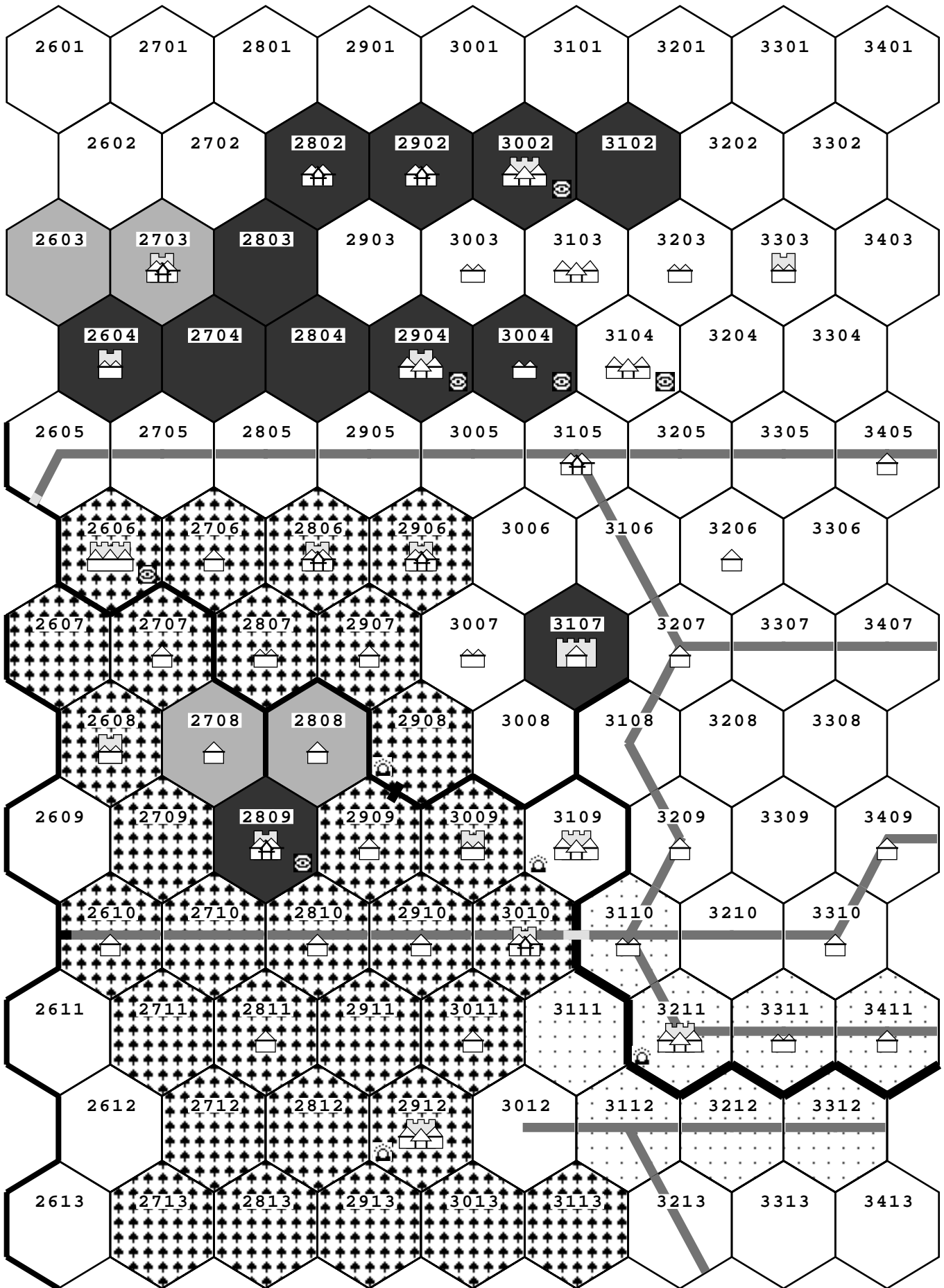
He is currently in the Open Plains at 3105. The Town of Buhr Edhel flying the flag of the Northmen is here.

Swithwulf



Ranks : Command 20 Agent 20 Emissary 0 Mage 0
Health 100 Stealth 0 Challenge 23
Artifacts : None
Spells (+0) : None

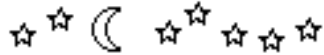
He commands an army in the Shore/Plains at 3211. The Major Town/Fort of Núath flying the flag of the Northmen is here.



MEPBM Games Middle-earth Play-By-Mail™ Fourth Age, circa 1000

Northmen

URNSHEET



Game # ?



NONE
NONE
NONE
NONE

Game # : ?
Player # : 14
Turn # : 1
Security # : 3473

Return this turnsheet before Due Date

To MEPBM, 340 North Rd, Cardiff, CF14 3BP, Wales
Tel: +44 (0) 29 20913359 Fax: +44 (0) 29 20625532

Daytime Phone #: _____

Bard I (ID: bard) @ 3109 Command

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Beorn (ID: beorn) @ 2610 Command Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Girion II (ID: girio) @ 3109 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				

Koldana (ID: kolda) @ 3211 Command Agent Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Kynoden (ID: kynod) @ 2908 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Marcatio (ID: marca) @ 3109 Mage

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Montieff (ID: monti) @ 3105 Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

Swithwulf (ID: swith) @ 3211 Command Agent

Order	->	#	_____	Code	_____	Type	_____	Order	->	#	_____	Code	_____	Type	_____
Required			_____					Required			_____				
Information			_____					Information			_____				
			_____								_____				
			_____								_____				

How did you hear?

How did you hear about your game?
(skip this if you are currently in a ME-PBM game)
Magazine ad _____
If yes, then which magazine? _____
A friend _____
If yes, then who? _____
Other (specify) _____

Special Service

Special Service is mandatory in our games, however special service turns are free.
For details, see House Rules and Procedures.

Standby Players

If you are an experienced ME-PBM player - would you like to have your name placed on our "STANDBY" player list. Contact MEPBM Games if you have any questions.

YES NO
If "YES", can you provide MEPBM Games with a contact phone number
[Include Area code] Days: Evenings:

Emergency Contact Number

From time to time, MEPBM Games has need to contact players regarding game actions, turnsheet reception problems, etc... For MEPBM Games to be able to reach players in such instances, day or evening, we need an emergency contact phone number, e-mail address, fax number, etc... We will not call unless necessary, but having such information could help us all avoid missed turns or orders.

[Include Area code] Days: Evenings:
[Include Area code] Fax: E-mail:

Thanks for your help and good luck in the game!!

