



**Legend**

- |  |          |  |         |  |                |
|--|----------|--|---------|--|----------------|
|  | Plain    |  | Coastal |  | Ford           |
|  | Shore    |  | Ocean   |  | Bridge         |
|  | Forest   |  | Tower   |  | Minor River    |
|  | Swamp    |  | Fort    |  | Major River    |
|  | Rough    |  | Castle  |  | Road           |
|  | Mountain |  | Keep    |  | Camp           |
|  | Desert   |  | Citadel |  | Village        |
|  |          |  | Port    |  | Town           |
|  |          |  | Harbor  |  | Major Town     |
|  |          |  | Good    |  | City           |
|  |          |  | Evil    |  | Evil Armies    |
|  |          |  | Neutral |  | Good Armies    |
|  |          |  |         |  | Neutral Armies |